

# DomStick: Bluetooth Game Controller PCB Based on Arduino Nano









## **Buttons**

The buttons are connected directly to Ground without any external pull-up resistors, so you need to enable the Arduino's internal pull-up resistors on the input pins.

#### **Pins Connections:**

Top Button	<b>D</b> 5
Bottom Button	D3
Left Button	<b>D2</b>
Right Button	D4



# **Joystick**

The joystick includes two axis-controlled variable resistors (X and Y axes) and a push button. Since the push button is not connected to an external pull-up resistor, you need to enable the Arduino Nano's internal pull-up resistor for its input pin.

#### **Pins Connections:**

X-Axis →	<b>A1</b>
Y-Axis ↑	A2
Push Button	D8



### Bluetooth

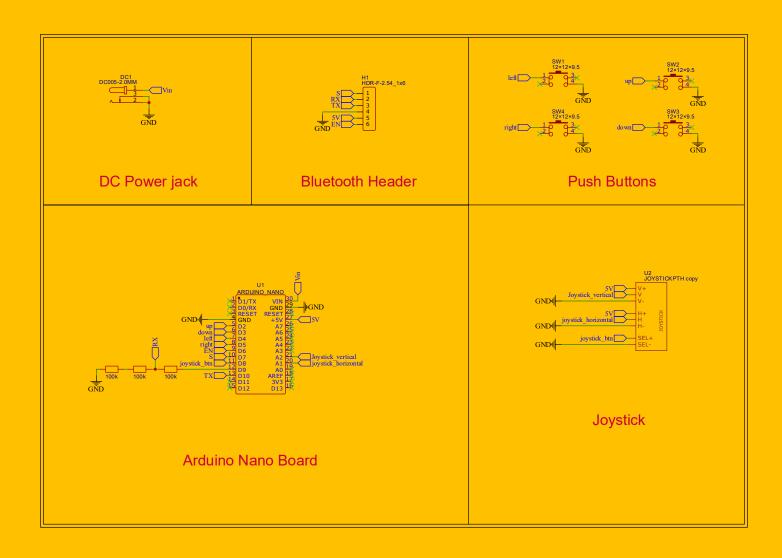
The Bluetooth module used is the HC-05, which can be configured to operate in Master-Slave mode. This allows it to establish a wireless connection between the DomStick and your robot.

To protect the HC-05's 3.3V RX pin, a voltage divider with three resistors is used to step down the Arduino's 5V TX signal to a safe 3.3V level.

#### **Pins Connections:**

Tx	D10
R×	D9
State	D7
Enable	D6

# **Schematic**



# **Dimensions**

